This is an extension of Program 4. The array of donations is expanded to add an integer donor identifier. This is done by using a `struct`.

```c
struct Donor
{
    int amount;
    int donorNum;
};

Donor donations[NUM_DONATIONS];
```

- Modify the code from Program 4 to sort on `amount`.
- Use the same function organization.
- The output routines `showArray` and `showArrPtr` should display both `amount` and `donorNum`.
- Use these numbers for donor numbers in input order:
  100, 47, 226, 84, 134, 53, 175, 38, 77, 82, 156, 44, 91, 103, 187
- Use the material in Section 9.10 of the text as a model for this assignment, except use BubbleSort instead of SelectionSort.