14. Consider the following program:

```plaintext
program main;
  var x, y, z : integer;
procedure sub1;
  var a, y, z : integer;
procedure sub2;
  var a, b, z : integer;
  begin   { of sub2 }
    ...
  end;   { of sub2 }
begin
  ...
end;

procedure sub3;
  var a, x, w : integer;
  begin   { of sub3 }
    ...
  end;   { of sub3 }
  begin   { of main }
    ...
  end.   { of main }
```

List all the variables, along with the program units where they are declared, that are visible in the bodies of sub1, sub2, and sub3, assuming static scoping is used.