## Recursion

## Week 10

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Jill Seaman

## What is recursion?

- Generally, when something contains a reference to itself
- Math: defining a function in terms of itself
- Computer science: when a function calls itself:

```
void message() {
    cout << "This is a recursive function.\n";
    message();
}
int main() {
    message();
int main() \{
message();
```



## Recursive message() modified

- How about this one?

```
void message(int n) {
```

void message(int n) {
if (n > 0) {
if (n > 0) {
cout << "This is a recursive function.\n";
cout << "This is a recursive function.\n";
message(n-1);
message(n-1);
}
}
}
}
int main() {
int main() {
message(5);
message(5);
}
}
main() {

```
main() {
```


## Tracing the calls

- 6 nested calls to message:

```
message(5):
```

    outputs "This is a recursive function"
    calls message(4):
        outputs "This is a recursive function"
        calls message(3):
            outputs "This is a recursive function"
            calls message(2):
                outputs "This is a recursive function"
                calls message(1):
                    outputs "This is a recursive function"
                    calls message(0):
                            does nothing, just returns
    - depth of recursion (\#times it calls itself) $=5$.


## How to write recursive functions

- Branching is required (If or switch)
- Find a base case
one (or more) values for which the result of the function is known (no repetition required to solve it)
no recursive call is allowed here
- Develop the recursive case
- For a given argument (say $n$ ), assume the function works for a smaller value ( $n-1$ ).
Use the result of calling the function on $\mathrm{n}-1$ to form a solution for n

$$
6
$$

Recursive function example:

- Mathematical definition of n ! (factorial of n )

```
if n=0 then
n! = 1
if n>0 then n! = 1 x 2 x 3 x ... x n
```

-What is the base case?

- $\mathrm{n}=0$ (the result is 1 )
- Recursive case: If we assume ( $\mathrm{n}-1$ )! can be computed, how can we get n ! from that?
$-n!=n$ * $n-1$ )!

```
int factorial(int n) {
    if (n==0)
        return 1;
    else
        return n * factorial(n-1);
}
```

- Tracing the calls to factorial:
factorial(4):
calls factorial(3):
return 3 * factorial(2);
calls factorial(2):
return 2 * factorial(1);
calls factorial(1):
return 1 * factorial(0); $=1 * 1=1$
calls factorial(0):
return 1;
- Every call except the last makes a recursive call
- Each call makes the argument smaller


## Recursive function patterns

- Recursive functions over integers look like this:

| ```type f(int n) { if (n==0) //do the base case else // ... f(n-1) ...``` |  |
| :---: | :---: |
|  |  |

- Recursive functions over lists use the length/size of the list in place of $n$
- base case: length=0 ==> empty list
- recursive case: assume f works for list of length n-1, what is the answer for a list with one more element?


## Recursive function example <br> sum of the list

- Recursive function to compute sum of a list of numbers
-What is the base case?
- length=0 (empty list) => sum =0
- If we assume we can sum the first $\mathrm{n}-1$ items in the list, how can we get the sum of the whole list from that?

```
- sum (list) = sum (list[0]..list[n-2]) + list[n-1]
Assume I am given the answer to this
```


## Recursive function example

 count character occurrences in a string- Recursive function to count the number of times a specific character appears in a string
- We will use the string member function substr to make a smaller string
- str.substr (int pos, int length);
pos is the starting position in str
length is the number of characters in the result
string $\mathrm{x}=$ "hello there";
cout << x.substr(3,5);
lo th
- char access: $\mathrm{x}\left[1 \mathrm{j}\right.$ is the second element (' $\mathrm{e}^{1}$ )


## Recursive function example

count character occurrences in a string

- This example is different from how the book does it.

```
int numChars(char target, string str) {
    if (str.empty()) {
        return 0;
    } else {
        int result = numChars(target, str.substr(1,str.size()-1));
        if (str[0]==target)
            return 1+result;
        else
            return result
    }
}
int main() {
    string a = "hello";
    cout << a << " " << numChars('l',a) << endl;
}
```


## Recursive function example

 greatest common divisor- Code:

```
int gcd(int x, int y) {
    cout << "gcd called with " << x << " and " << y << endl;
    if (x % y == 0) {
        return y;
    } else {
        return gcd(y, x % y)
    }
}
int main() {
    cout << "GCD(9,1): " << gcd(9,1) << endl;
    cout << "GCD(1,9): " << gcd(1,9) << endl;
    cout << "GCD(9,2): " << gcd(9,2) << endl;
    cout << "GCD(70,25): " << gcd(70,25) << endl;
    cout << "GCD(25,70): " << gcd(25,70) << endl;
}
- Greatest common divisor of two non-zero ints is the largest positive integer that divides the numbers evenly (without a remainder)
- This is a variant of Euclid's algorithm:
```

gcd}(x,y)=y\quad if y divides x evenly, otherwise:

```
\(\operatorname{gcd}(x, y)=\operatorname{gcd}(y, r e m a i n d e r\) of \(x / y)\)
- It's a recursive definition
- If \(x<y\), then \(x \% y\) is \(x(\operatorname{sogcd}(x, y)=\operatorname{gcd}(y, x))\)
- This moves the larger number to the first position.

\section*{Recursive function example}
greatest common divisor
- Output:
gcd called with 9 and 1
\(\operatorname{GCD}(9,1): 1\)
gcd called with 1 and 9 gcd called with 9 and 1 GCD(1,9): 1
gcd called with 9 and 2 gcd called with 2 and 1 \(\operatorname{GCD}(9,2): 1\)
gcd called with 70 and 25 gcd called with 25 and 20 gcd called with 20 and 5 \(\operatorname{GCD}(70,25): 5\)
gcd called with 25 and 70 gcd called with 70 and 25 gcd called with 25 and 20 gcd called with 20 and 5 \(\operatorname{GCD}(25,70): 5\)

\section*{Recursive function example}

Fibonacci numbers
- Series of Fibonacci numbers:
\(0,1,1,2,3,5,8,13,21,34,55,89,144, \ldots\)
- Starts with 0,1 . Then each number is the sum of the two previous numbers
```

Fo = 0
F
Fi}=\mp@subsup{F}{i-1}{}+\mp@subsup{F}{i-2}{}\quad(for i > 1

```
- It's a recursive definition

\section*{Recursive function example}
- Code:
```

int fib(int x) {
if ( }x<=1\mathrm{ )
//takes care of 0 and 1
return x;
else
return fib(x-1) + fib(x-2);
}
int main() {
cout << "The first 13 fibonacci numbers: " << endl;
for (int i=0; i<13; i++)
cout << fib(i) << " ";
cout << endl;

```
\}

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\section*{Recursive functions over linked lists}
- Member functions of a linked list class can be defined recursively.
- These functions take a pointer to a node in the list as a parameter
They compute the function for the list starting at the node p points to.
- The pattern:
- base case: empty list, when \(p\) is NULL
- recursive case: assume \(f\) works for list starting at p->next, what is the answer for the list starting at \(p\) ? (it has one more element).

\section*{Recursive function example}
count the number of nodes in a list
```

class NumberList
{
private:
struct ListNode
double value;
struct ListNode *next;
};
ListNode *head;
int countNodes(ListNode *); //private version, recursive
public:
NumberList();
NumberList(const NumberList \& src);
~NumberList();
void appendNode(double);
void insertNode(double);
void deleteNode(double);
void displayList();
int countNodes();
//public version, calls private
};

```

\section*{Recursive function example}
display the node values in reverse order
```

// the private version, needs a pointer parameter
void NumberList::reverseDisplay(ListNode *p) {
if (p == NULL) {
//do nothing
} else {
//display the "rest" of the list in reverse order
reverseDisplay(p->next);
cout << p->value << " ";
}
}
// the public version, no arguments
void NumberList::reverseDisplay() {
reverseDisplay(head);
cout << endl;
}

## Sample Problems

isMember: Write a recursive Boolean function named isMember. The function should accept two arguments: an array and a value. The function should return true if the value is found in the array, or false if the value is not found in the array.

Linked List Sum : Write a function that accepts a linked list of integers. The function should recursively calculate the sum of all the numbers in the linked list. Demonstrate the function in a driver program.

```
// the private version, has a pointer parameter
// How many nodes are in the list starting at the pointer?
int NumberList::countNodes(ListNode *p) {
    if (p == NULL)
            return 0;
    else
        return 1 + countNodes(p->next);
}
// the public version, no arguments (Nodes are private)
// calls the recursive function starting at head
int NumberList::countNodes() {
    return countNodes(head);
```

\}

