Week 6: Intro to Loops	<ul> <li>Control Flow</li></ul>
Gaddis: 5.2-6	(order of execution) <li>So far, control flow in our programs has</li>
CS 1428	included: <li>sequential processing (1st statement, then 2nd statement)</li> <li>branching (conditionally skip some statements)</li> <li>Chapter 5 introduces loops, which allow us to</li>
Fall 2015	conditionally <u>repeat</u> execution of some
Jill Seaman	statements. <li>while loop</li> <li>broop</li>
<text><text><image/><image/></text></text>	<section-header><text><text><text><section-header><list-item><list-item><list-item><list-item></list-item></list-item></list-item></list-item></section-header></text></text></text></section-header>

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# Counters

• Example (how many times does the user enter an invalid number?):



# 5.5 The do-while loop

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• Execute the statement(s), then repeat as long as the relational expression is true.



## Counters

• Example, using the counter to control how many times the loop iterates:



## do-while syntax and semantics

• The do-while loop has the test expression at the end:

do statement while (expression);

- How it works:
  - statement is executed.
  - expression is evaluated:
  - If it is true, then it starts over (and statement is executed again).
  - If (when) it is false, the loop is done.
- statement always executes at least once. <sup>12</sup>



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- actual count may be a literal, or stored in a variable.
- Count-controlled loop follows a pattern:
  - initialize counter to zero (or other start value).
  - test counter to make sure it is less than count.
  - update counter during each iteration.

do-while with menu

char choice;

```
cout << "A: Make a reservation." << endl;</pre>
 cout << "B: View flight status." << endl;</pre>
 cout << "C: Check-in for a flight." << endl;</pre>
 cout << "D: Quit the program." << endl;</pre>
 cout << "Enter your choice: ";</pre>
 cin >> choice;
 switch (choice) {
    case 'A': // code to make a reservation
                break;
    case 'B': // code to view flight status
                break;
    case 'C': // code to process check-in
                break;
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while(choice != 'D');
```

# 5.6 The for loop

 The for statement is used to easily implement a count-controlled loop.

> for (expr1; expr2; expr3) statement

#### • How it works:

- expr1 is executed (initialization) 1.
- expr2 is evaluated (test) 2.
- If it is true, then statement is executed, 3. then expr3 is executed (update), then go to step 2.
- 4. If (when) it is false, then statement is skipped (and the loop is done).

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# Define variable in init-expr

• You may define the loop counter variable inside the for loop's initialization expression:

```
for (int x = 10; x > 0; x=x-2)
    cout << x << endl;
cout << x << endl; //ERROR, can't use x here</pre>
```

• Do NOT try to access x outside the loop (the scope of x is the for loop statement ONLY)

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• What is the output of the for loop?

## The exprs in the for are optional

• You may omit any of the three exprs in the for loop header

```
int value, incr;
cout << "Enter the starting value: ";
cin >> value;
for ( ; value <= 100; )
{
    cout << "Please enter the next increment amount: ";
    cin >> incr;
    value = value + incr;
    cout << value << endl;</pre>
```

- Style: use a while loop for something like this.
- When expr2 is missing, it is true by default.

# User-controlled count

• You may use a value input by the user to control the number of iterations:

· How many times does the loop iterate?

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