

Searching & Sorting

Week 11

Gaddis: 8, 19.6, 19.8 (8th ed)

Gaddis: 8, 20.6, 20.8 (9th ed)

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Definitions of Search and Sort

- Search: find a given item in a list, return the position of the item, or -1 if not found.
- Sort: rearrange the items in a list into some order (smallest to biggest, alphabetical order, etc.).
- “list” could be: array, linked list, string, etc.
- There are various methods (algorithms) for carrying out these common tasks.

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Linear Search

- Compare first element to target value, if not found then compare second element to target value
...
- Repeat until:
target value is found (return its position) or
we run out of items (return -1).

```
int searchList (int list[], int size, int value) {  
    for (int i=0; i<size; i++)  
    {  
        if (list[i] == value)  
            return i;  
    }  
    return -1;  
}
```

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Other forms of Linear Search

- Recursive linear search over arrays
 - Gaddis ch 19/20, Prog Challenge #8: isMember
- Linear search over linked list
 - Gaddis ch 17/18, Prog Challenge #5: List search
- Recursive linear search over linked list
 - Another good exercise

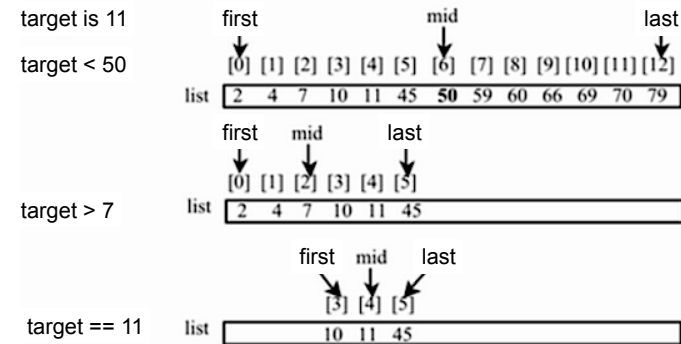
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Binary Search

- Works only for SORTED arrays
- Divide and conquer style algorithm
- Compare target value to middle element in list.
 - if equal, then return its index
 - if less than middle element, repeat the search in the first half of list
 - if greater than middle element, repeat the search in last half of list
- If current search list is narrowed down to 0 elements, return -1

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Binary Search Algorithm example



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Binary Search in C++ Iterative version

```
int binarySearch (int array[], int size, int target) {
    int first = 0,           //index to (current) first elem
        last = size - 1,    //index to (current) last elem
        middle,              //index of (current) middle elem
        position = -1;       //index of target value
    bool found = false;     //flag

    while (first <= last && !found) {
        middle = (first + last) / 2;    //calculate midpoint

        if (array[middle] == target) {
            found = true;
            position = middle;
        } else if (target < array[middle]) {
            last = middle - 1;          //search lower half
        } else {
            first = middle + 1;         //search upper half
        }
    }
    return position;
}
```

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Binary Search in C++ Recursive version

```
int binarySearchRec(int array[], int first, int last, int value)
{
    int middle; // Mid point of search

    if (first > last)           //check for empty list
        return -1;
    middle = (first + last)/2;  //compute middle index
    if (array[middle]==value)
        return middle;
    if (value < array[middle]) //recursion
        return binarySearchRec(array, first,middle-1, value);
    else
        return binarySearchRec(array, middle+1,last, value);
}

int binarySearch(int array[], int size, int value) {
    return binarySearchRec(array, 0, size-1, value);
}
```

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What is sorting?

- Sort: rearrange the items in a list into ascending or descending order

- numerical order
- alphabetical order
- etc.



55 112 78 14 20 179 42 67 190 7 101 1 122 170 8

1 7 8 14 20 42 55 67 78 101 112 122 170 179 190

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Selection Sort

- There is a pass for each position (0..size-1)
- On each pass, the smallest (minimum) element in the rest of the list is exchanged (swapped) with element at the current position.
- The first part of the list (the part that is already processed) is always sorted
- Each pass increases the size of the sorted portion.

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Selection sort Example

- **7 2 3 8 9 1** 1 is the min a[5], swap with a[0]
- 1 2 3 8 9 7 2 is the min a[1], self-swap a[1]
- 1 2 3 8 9 7 3 is the min a[2], self-swap a[2]
- 1 2 3 8 9 7 7 is the min a[5], swap with a[3]
- 1 2 3 7 9 8 8 is the min a[5], swap with a[4]
- 1 2 3 7 8 9 sorted

Note: underlined portion of list is sorted.

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Selection sort: code

```
// Returns the index of the smallest element, starting at start
int findIndexOfMin (int array[], int size, int start) {
    int minIndex = start;
    for (int i = start+1; i < size; i++) {
        if (array[i] < array[minIndex]) {
            minIndex = i;
        }
    }
    return minIndex;
}

// Sorts an array, using findIndexOfMin
void selectionSort (int array[], int size) {
    int minIndex;
    for (int index = 0; index < (size -1); index++) {
        minIndex = findIndexOfMin(array, size, index);
        swap(array[minIndex], array[index]);
    }
}
```

Note: saving the index

We need to find the index of the minimum value so that we can do the swap

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Selection Sort in C++ compact version

```
void selectionSort(int array[], int size)
{
    for(int i=0; i<size; i++)
    {
        for(j=i+1; j<size; j++)
        {
            if(array[i]>array[j])
            {
                temp=array[i];
                array[i]=array[j];
                array[j]=temp;
            }
        }
    }
}
```

For each element, it scans the remainder of the array

If the next element is smaller than the element at the current position (i), then **swap** them

This finds the smallest element in the remainder of the list, and it ends up in position (i)

This version might do more swapping than the previous one

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Bubble sort

- On each pass:
 - Compare first two elements. If the first is bigger, they exchange places (swap).
 - Compare second and third elements. If second is bigger, exchange them.
 - Repeat until last two elements of the list are compared.
- Repeat this process until a pass completes with no exchanges

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Bubble sort

Example

- 7 2 3 8 9 1 7 > 2, swap
- 2 7 3 8 9 1 7 > 3, swap
- 2 3 7 8 9 1 !(7 > 8), no swap
- 2 3 7 8 9 1 !(8 > 9), no swap
- 2 3 7 8 9 1 9 > 1, swap
- 2 3 7 8 1 9 finished pass 1, did 3 swaps

Note: largest element is in last position

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Bubble sort

Example

- 2 3 7 8 1 9 2<3<7<8, no swap, !(8<1), swap
- 2 3 7 1 8 9 (8<9) no swap
- finished pass 2, did one swap
2 largest elements in last 2 positions
- 2 3 7 1 8 9 2<3<7, no swap, !(7<1), swap
- 2 3 1 7 8 9 7<8<9, no swap
- finished pass 3, did one swap
3 largest elements in last 3 positions

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Bubble sort

Example

- 2 3 1 7 8 9 2<3, !(3<1) swap, 3<7<8<9
- 2 1 3 7 8 9
- finished pass 4, did one swap
- 2 1 3 7 8 9 !(2<1) swap, 2<3<7<8<9
- 1 2 3 7 8 9
- finished pass 5, did one swap
- 1 2 3 7 8 9 1<2<3<7<8<9, no swaps
- finished pass 6, no swaps, list is sorted!

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Bubble sort

how does it work?

- At the end of the first pass, the largest element is moved to the end (it's bigger than all its neighbors)
- At the end of the second pass, the second largest element is moved to just before the last element.
- The back end (tail) of the list remains sorted.
- Each pass increases the size of the sorted portion.
- No exchanges implies each element is smaller than its next neighbor (so the list is sorted).

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Bubble sort: code

```
template<class ItemType>
void bubbleSort (ItemType a[], int size) {

    bool swapped;
    do {
        swapped = false;
        for (int i = 0; i < (size-1); i++) {
            if (a[i] > a[i+1]) {
                swap(a[i],a[i+1]);
                swapped = true;
            }
        }
    } while (swapped);
}
```

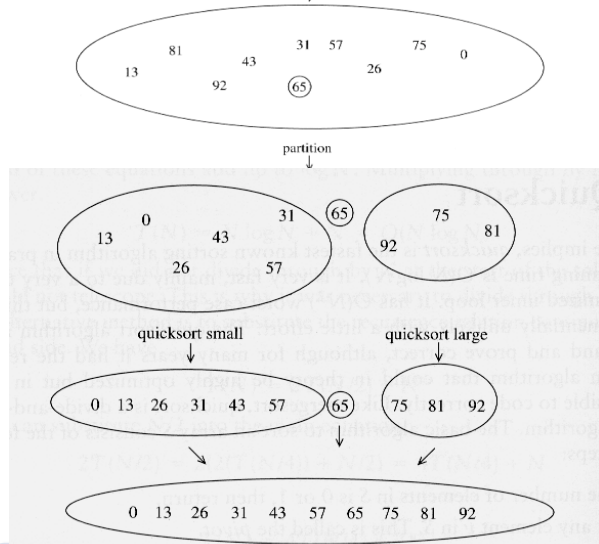
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Quick sort

- Divide and conquer!
- 2 (hopefully) half-sized lists sorted recursively
- the algorithm:
 - If list size is 0 or 1, return. otherwise:
 - partition into two lists:
 - ♦ pick one element as the pivot
 - ♦ put all elements less than pivot in first half
 - ♦ put all elements greater than pivot in second half
 - recursively sort first half and then second half of list.

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Quicksort Example.



Quicksort: partitioning

- Goal: partition a sub-array so that:
 - $A[x] \leq A[p]$ for all $x < p$ and $A[x] \geq A[p]$ for all $x > p$
- 4 8 5 6 3 19 12 pick some element as the pivot
- rearrange the array so that if the value is less than 6 it is placed before the 6, if the value is greater than the 6 it is placed after the 6.
- **For an array**, this might require some swapping and shifting. (See Gaddis text).
- 4 3 5 6 8 19 12 return 3 as **index** of pivot (6)

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Quicksort: code

```
int partition (int [], int, int); //defined in Gaddis
void quickSort(int array[], int start, int end) {
    if (start < end) {
        // Get the pivot point (and partition the set).
        int pivotPoint = partition(array, start, end);
        // Sort the first sub list.
        quickSort(array, start, pivotPoint - 1);
        // Sort the second sub list.
        quickSort(array, pivotPoint + 1, end);
    }
}
void quickSort (int array[], int size) {
    quickSort(array, 0, size-1);
}
```

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Quicksort Example

