#### **More Verification**

## **Reading assignment**

- L. D. Fosdick and L. J. Osterweil, "Data Flow Analysis in Software Reliability," ACM Computing Surveys, 8 (3), September 1976, pp. 306-330. (not required)
- K. M. Olender and L. J. Osterweil, "Interprocedural Static Analysis of Sequencing Constraints," ACM Transactions on Software Engineering and Methodology, 1 (1), January 1992, pp. 21-52.

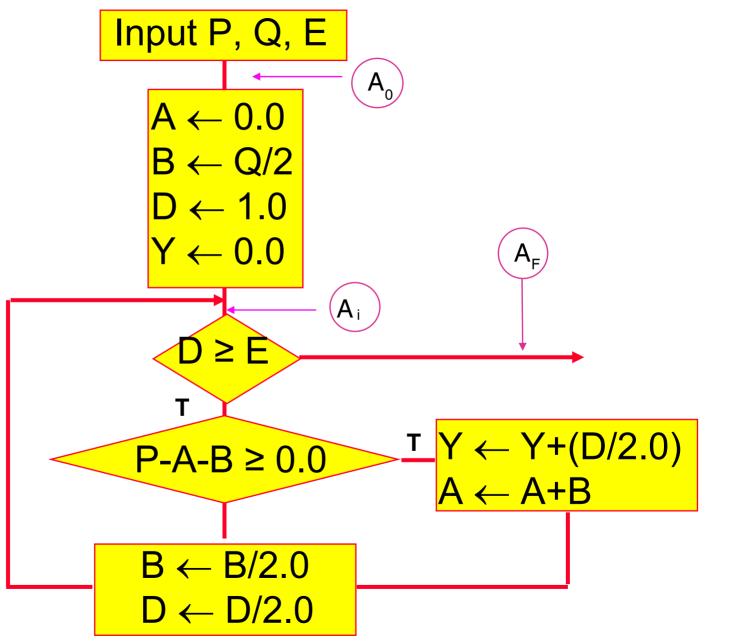
## Floyd's Inductive Verification Method

- Specify initial and final assertions to capture intent
- Place intermediate assertions so as to "cut" every program loop
- For each pair of assertions where there is at least one executable (assertion-free) path from the first to the second,
  - assume that the first assertion is true
  - show that for all (assertion-free, executable) paths from the first assertion to the second, that the second assertion is true
- This above establishes "partial correctness"
- Show that the program terminates
  - This establishes "total correctness"

## Wensley's Algorithm

```
Procedure Wensley (P: input, Q: input, E: input, Y: output)
--assume 0≤ P<Q, 0< E
-- approximating P/Q (=Y) with error \leq E
Declare P, Q, E, Y, A, B, D real;
A := 0.0; B := Q / 2.0; D := 1.0; Y := 0.0;
Do_While (D>=E)
   If (P - A - B \ge 0.0) then \{Y := Y + (D / 2.0); A := A + B\};
   B := B / 2.0; D := D / 2.0;
   End_do;
End Wensley;
```





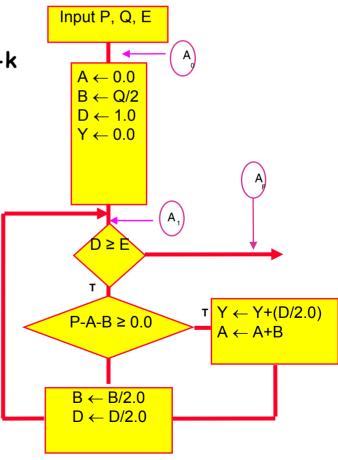
## What does Wensley's algorithm do?

- approximating P/Q (=Y) with error ≤ E
- on the kth iteration of the loop

$$\begin{array}{l} \mathsf{A}_{\mathsf{k}} &= \mathsf{c}_{1} \mathsf{Q} \cdot 2^{-1} + \mathsf{c}_{2} \mathsf{Q} \cdot 2^{-2} + \ldots + \mathsf{c}_{\mathsf{k}} \cdot \mathsf{Q} 2^{-\mathsf{k}} \\ & \mathsf{c}_{\mathsf{i}} \in \{0, 1\} \\ &= \mathsf{Q} \cdot \mathsf{Y}_{\mathsf{k}} \approx \mathsf{P} \end{array}$$

$$B_k = Q \cdot 2^{-k}$$
 next term

 $D_{k} = 2^{-k}$ 



What does Wensley's algorithm do?

- since  $0 \le P/Q \le 1$ , then P/Q can be estimated as a sum of the series  $c_1 \cdot 2^{-1} + c_2 \cdot 2^{-2} + \ldots + c_k \cdot 2^{-k} = c_i \in \{0, 1\}$ 
  - ${\, \bullet \,} Y_k$  is the computed value of the quotient
  - given  $Y_kQ = A_k$  shows how close the computed quotient is to the real quotient
  - $D_k$  is the computed error
  - P-( $A_k$  +  $B_k$ ) then add 2<sup>-(k+1)</sup> to  $Y_{k+1}$ (by setting  $c_{k+1}$  = 1)



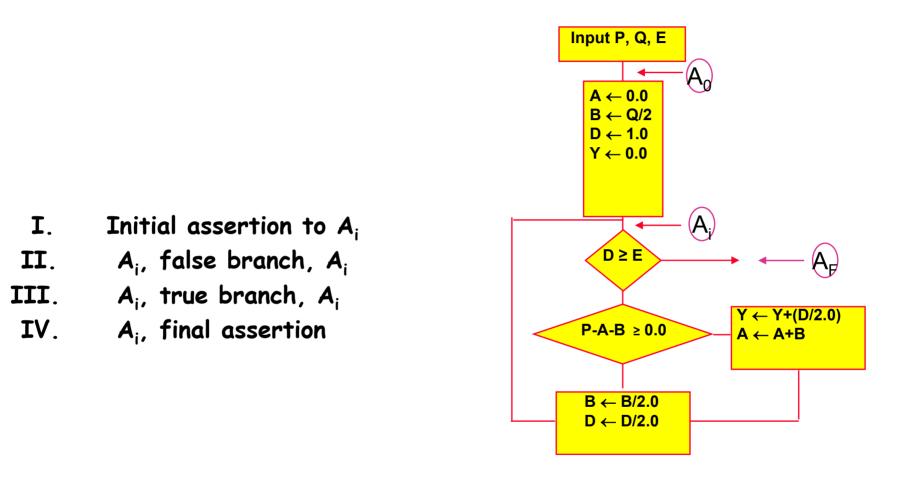
Initial:  $A_0: \{(0 \le P \le Q) \land (0 \le E)\}$ 

computed quotient

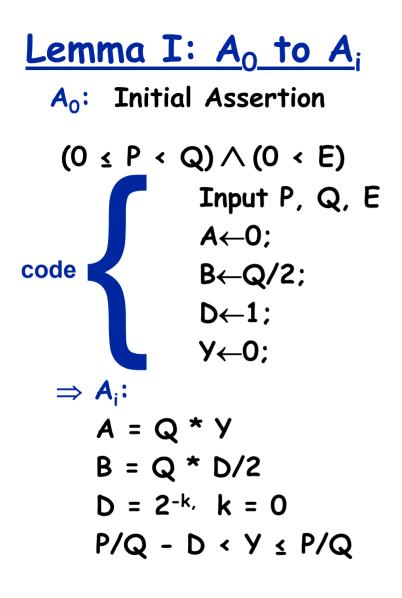
computed error

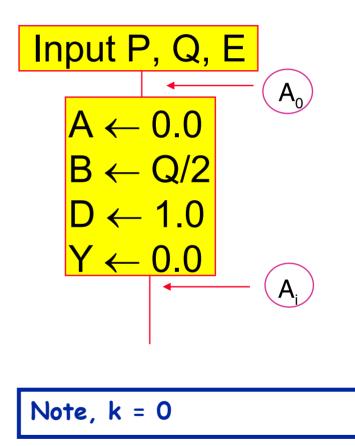
# Intermediate: A<sub>i</sub>: {(A=Q\*Y)∧(B=Q\*(D/2)) ∧ (k≥0, k integer ∧ D=2<sup>-k</sup>) ∧ ((P/Q)-D)<Y≤(P/Q)} Y is within the computed error D of P/Q

## Summary of Four Lemmas Needed

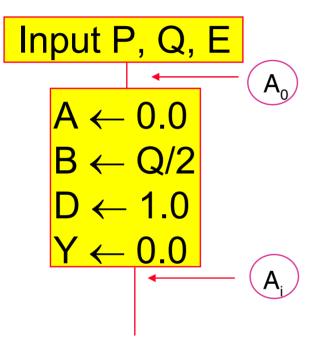


Lemmas called verification conditions  $0 \le k$  is the number of completed iterations





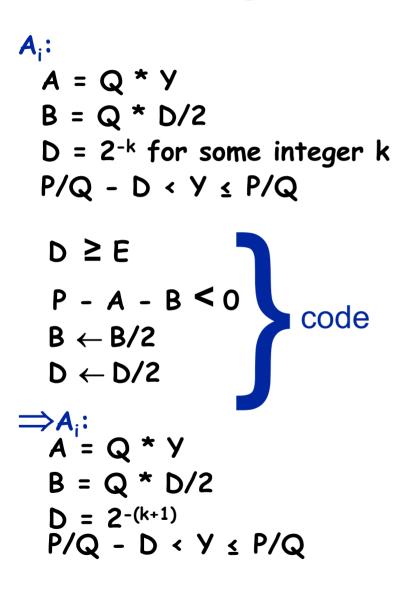
By symbolic execution (by s. e.)

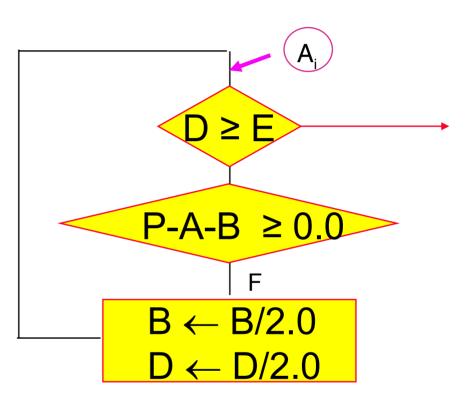


 $\mathbf{A}=\mathbf{0};$ B = Q/2;**D** = 1; Y = 0;

Lemma I: A <sub>0</sub> to A <sub>i</sub>		
	Proof: Given Input P, Q, E	
A <sub>0</sub> : Initial Assertion		(by s. e.)
(0 ≤ P < Q) ∧ (0 < E)	= Q * 0 = Q * Y	(rewrite) (by s. e.)
A←0;	2) $B = Q/2$	(by s. e.)
code	= Q * 1/2 = Q * D/2	(rewrite) (by s. e.)
$\Rightarrow A_i:$ $A = Q * Y$	3) D = 1 = 2 <sup>-0</sup>	(by s. e.)
A = Q + Y B = Q + D/2 $D = 2^{-k} , k=0$ $P/Q - D < Y \le P/Q$	4) $0 \le P < Q$ => $0 \le P/Q < 1$ (c => $P/Q - 1 < 0 \le P/$ => $P/Q - D < Y \le P/$	livide by Q, Q>0) Q (rewrite)

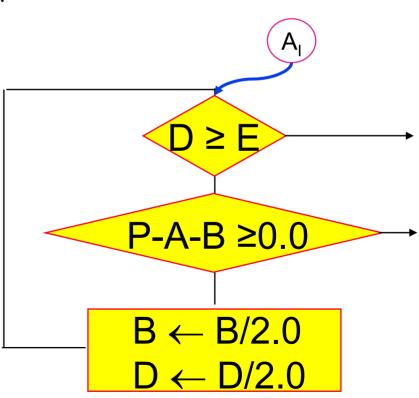
## Lemma II: A<sub>i</sub>, false branch, A<sub>i</sub>





## Proof of lemma II

- Need to establish that  $A_i$  is a correct after loop execution, based on assumption that  $A_i$  was correct before loop execution
- Notation:
  - A, B, D, Y are original values of variables
  - B', D' are values after loop execution
- Symbolic execution gives:
  - D ≥ E
  - P A B < 0
  - B'= B/2
  - D' = D/2



## Proof of Lemma II

A = Q \* Y B = Q \* D/2  $D = 2^{-k} \text{ for some integer } k$  $P/Q - D < Y \leq P/Q$ 

$$D \ge E$$
  
P - A - B < 0  
B  $\leftarrow$  B/2  
D  $\leftarrow$  D/2

A = Q \* Y B' = Q \* D'/2 D' =  $2^{-(k+1)}$  for some integer k P/Q - D' < Y  $\leq$  P/Q (Symbolic execution shows  $D \ge E$ ; P-A-B<O; B'= B/2; D' = D/2) **Proof**: 1) A = Q \* Y(given) 2) B' = B/2(by s. e.) = (Q \* D/2)/2 (by given) = (Q \* D'/2) (by s. e.) 3) D' = D/2 (by s. e.)  $= 2^{-k}/2$ (by given)  $= 2^{-k-1}$ (rewrite)  $= 2^{-(k+1)}$ (rewrite)

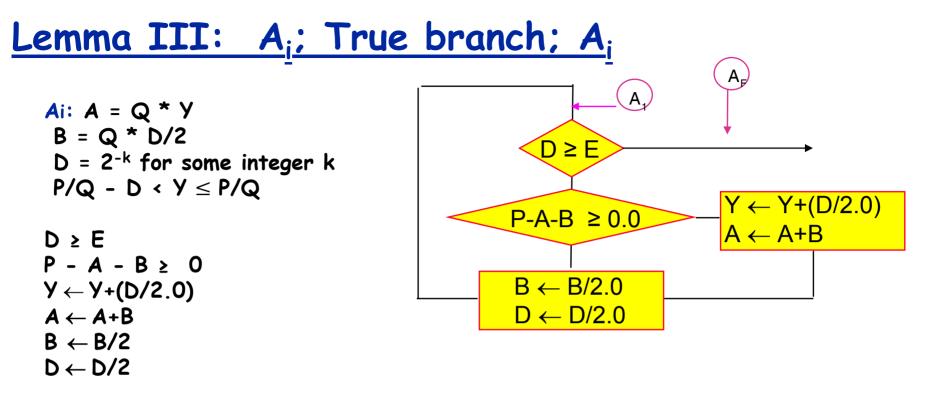
#### Proof of Lemma II $\mathbf{A} = \mathbf{Q} \star \mathbf{Y}$ B = Q \* D/2 $D = 2^{-k}$ for some integer k $P/Q - D < Y \leq P/Q$ D ≥ E P - A - B < O $B \leftarrow B/2$ $D \leftarrow D/2$ $\mathbf{A} = \mathbf{Q} \star \mathbf{Y}$ B' = Q \* D'/2 $D' = 2^{-(k+1)}$ for some integer k P/Q - D' < Y ≤ P/Q

(Symbolic execution shows B'= B/2; D'=D/2; D≥E; P - A - B < 0 )

Proof (continued):

- -

4)  
a) 
$$P-A-B < 0$$
 (by s. e.)  
=>  $P - Q * Y - Q * D/2 < 0$   
(by given)  
=>  $P/Q - Y - D/2 < 0$   
(divide by  $Q > 0$ )  
=>  $P/Q - D/2 < Y$  (rewrite)  
=>  $P/Q - D' < Y$  (by s. e.)  
b)  $Y \le P/Q$  (given)  
=>  $Y' \le P/Q$  (by s. e.)



 $\Rightarrow A_i:$ A' = Q \* Y' B' = Q \* D'/2 D' = 2<sup>-(k+1)</sup> for some integer k P/Q - D' < Y'  $\leq$  P/Q From symbolic execution we know:

A' = A + B; B' = B / 2; D' = D / 2; Y' = Y + D / 2; $P - A - B \ge 0; D \ge E$ 

## Proof Lemma III

Ai: A = Q \* Y B = Q \* D/2  $D = 2^{-k}$  for some integer k  $P/Q - D < Y \le P/Q$ 

 $D \ge E$   $P - A - B \ge 0$   $Y \leftarrow Y + (D/2.0)$   $A \leftarrow A + B$   $B \leftarrow B/2$   $D \leftarrow D/2$ 

 $\Rightarrow A_i:$  A' = Q \* Y' B' = Q \* D''/2  $D' = 2^{-(k+1)} \text{ for some integer } k$   $P/Q - D'' < Y' \leq P/Q$ 

From symbolic execution we know:  $P - A - B \ge 0$ ;  $D \ge E$ ; A' = A + B; B' = B / 2; D' = D / 2; Y' = Y + D / 2

**Proof**: 1) A' = A + B (by s.e.) =  $Q^*Y + Q^*(D/2)$  (by given) = Q(Y + D/2) (rewrite) = Q \* Y' (by s.e.) 2) B' = B/2 (by s.e.) = Q \* D/2/2 (by given) = Q \* D'/2 (by s.e.) 3) D' = D/2 (by s.e.)  $= 2^{(-k-1)}$ (by given) =  $2^{-(k+1)}$  for some K

## Proof Lemma III

Ai: A = Q \* Y B = Q \* D/2 D =  $2^{-k}$  for some integer k P/Q - D < Y  $\leq$  P/Q

 $D \ge E$   $P - A - B \ge 0$   $Y \leftarrow Y + (D/2.0)$   $A \leftarrow A + B$   $B \leftarrow B/2$   $D \leftarrow D/2$ 

 $\Rightarrow A_i:$  A' = Q \* Y' B' = Q \* D'/2  $D' = 2^{-(k+1)} \text{ for some integer } k$   $P/Q - D' < Y' \leq P/Q$ 

From symbolic execution we know: A' = A + B; B' = B / 2; D' = D / 2; Y' = Y + D / 2; P - A - B ≥ 0; D ≥ E

#### **Proof (continued):**

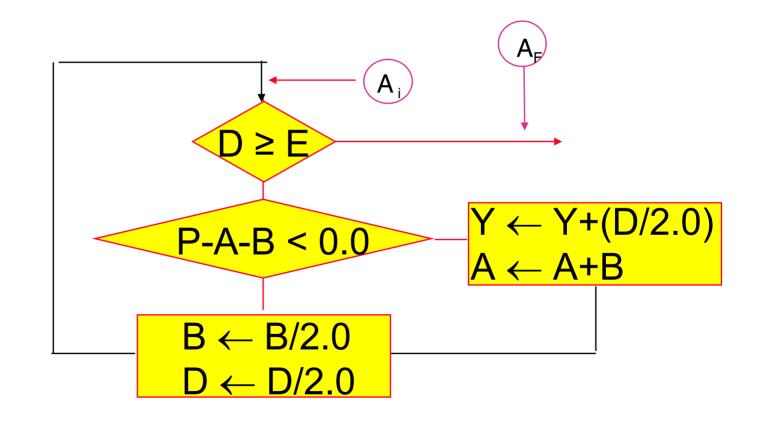
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a) 
$$P - A - B \ge 0$$
 (by s.e.)  
 $\Rightarrow P - Q *Y - Q * (D/2) \ge 0$  (given)  
 $\Rightarrow P/Q - D/2 \ge Y$  (rewrite)  
 $\Rightarrow P/Q - D/2 \ge Y' - D/2$  (by s.e.)  
 $\Rightarrow P/Q \ge Y'$  (rewrite)

b) 
$$P/Q - D < Y$$
 (given)  
 $\Rightarrow P/Q - D < Y' - D/2$  (by s.e.)  
 $\Rightarrow P/Q - D/2 < Y'$  (rewrite)  
 $\Rightarrow P/Q - D' < Y'$  (by s.e.)

Lemma IV A<sub>i</sub>, A<sub>F</sub>

• A<sub>i</sub>, false, A<sub>F</sub>





$$\begin{array}{l} A_i: (A=Q^*Y) \land (B=Q^*(D/2)) \\ \land (k \ge 0, \ k \ integer \ \land D=2^{-k} \ ) \\ \land ((P/Q)-D) < Y \le (P/Q) \end{array}$$
$$D < E \ ] \ code \\ \Rightarrow \ A_F: ((P/Q-E) < Y \le (P/Q)) \end{array}$$

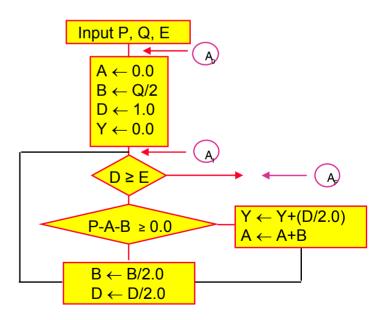
Proof: ((P/Q)-D) $\langle Y \leq (P/Q) \text{ and } (D < E)$   $\Rightarrow ((P/Q)-E) \langle ((P/Q)-D) \langle Y \leq (P/Q)$  $\Rightarrow ((P/Q-E) \langle Y \leq (P/Q))$ 

(given and s.e.) (rewrite) (rewrite)

## This is only partial correctness

- Must also prove termination
  - In general, can not prove termination
  - For most programs, can usually do it by showing that each loop must terminate

 For our example: given that (E>0) observe that D decreases on each iteration and E does not change Thus, eventually D<E and the loop terminates



#### Social Processes and Proofs of Theorems and Programs

- by Richard DeMillo, Richard Lipton, and Alan Perlis -CACM May 1979
- controversial paper
  - changed funding program in U.S
  - almost halted verification research
- verification community was guilty of overselling their product
- some say that the paper went overboard in refuting the claims of the verification community

## What was the motivation?

- verification community hyperbole was negatively affecting other research
  - language design
    - e.g. Euclid did not include exception handling because there would not be any run time errors
  - Testing & Analysis
    - any method that provides partial information was rejected as unnecessary
      - symbolic execution
      - testing

## On the other hand

- Verification had a very positive impact on software engineering
  - major argument for structured programming
    - Djkstra's "goto's considered harmful" letter
    - one-in one-out structures easier to reason about
  - major impetus for abstract data types
    - centralized all changes to data structures
    - input/output assertions for all operations

## Mathematics as a "social process"

- Belief in a proof is a social process
  - Informally describe proof
  - Distribute an informal write-up to colleagues
  - Formal write-up is refereed
  - Accepted paper gets read by wider audience
  - Proof/Theorem is used
  - Increases confidence

 Despite this, mathematical proofs are often wrong

## Formal verification process

- Proofs of programs are not interesting and therefore will not go thru this social process
- Automatic verification is not feasible for most programs
  - Search space is too large
  - Need additional axioms, which will not be "socially" accepted

## **Specification Problem**

- real programs are not captured by simple mathematical algorithms
  - error processing issues
  - user interface issues
- resulting specifications are
  - large
  - mathematically unappealing
  - probably not complete
  - hard to capture intent

**Specification Problem** 

- specification & program are not independent representations
  - proof not 'mathematically' sound
- very labor intensive
  - loop invariants usually manual
  - input and output assertions manual
  - verification conditions can be automated

## Software Tools Can Help

- Proof Checkers:
  - Scrutinize the steps of a proof and determine if they are sound
  - Identify the rule(s) of inference, axiom(s), etc.
     needed to justify each step
  - How to know if the proof checker is right (verify it? with what? .....)

## Software Tools Can Help

- Verification Assistants
  - Facilitate precise expression of assertions
  - Accept rules of inference
  - Accept axioms
  - Construct statements of needed lemmas
  - Check proofs
  - Assist in construction of proofs (theorem provers)

Human/computer collaboration

- most successful -- human/computer collaboration
  - human architects the proof
  - computer attempts the proof (generally by exhaustive search of space of possible axioms and inferences at each step)
  - human intervention after computer has tried for a while

## **Verification Successes**

- Model Checking
  - IEEE future bus
  - ISDN User Part Protocol
  - HDLC (data link controller)
- Theorem Proving
  - SRT division algorithm
  - Motorola 68020 (compiler code generation)
  - AMD5K86 (floating point division)

## Is Proof More Cost-Effective than Testing?

- TSE, August 2000
- King, Hammond, Chapman, and Pryor
- Praxis Critical Systems
- Case Study
  - Ship Helocopter Operating Limits Information Systems (SHOLIS)
  - Safety critical system
    - Must conform to UK DoD safety critical standards

## Software System

- Written in a subset of Ada (called SPARK)
- Annotations for describing pre, post, assert, and return assertions
- Restrictive programming style
  - No user-defined exceptions, aliasing (?), go to's, functions with side-effects, recursion, generics, tasks

## **Development process**

- Requirements written in English, not s/w related
- Software Requirements Spec (SRS) written in Z and English
  - 300 pages
- Software Design Spec (SDS) written in Z, English and some SPARK
  - Added implementation details
  - 200 pages ?
- Code written in SPARK

## Code annotations

- Assertions
  - Pre, post, assert, return
- Additional info
  - Global, derives, own, and inherit
  - Extends Ada typing
  - Checked by Spark tools
- Z used to define annotations



## • 133 KLOCS

- 13K declarations
- 14K executable stmts
- 54K annotations
- 20K SPARK proof annotations
- 32K blank or comments lines

Z proofs at the SRS and SDS level

- Proof by rigorous arguments with some automated assistance
- 150 Proofs, about 500 pages
- Add and proved safety properties

## <u>Code proofs</u>

- Automated
- Examiner -- creates the verification conditions
  - 9000 verification conditions
- Simplifier
  - discharged 76% of the verification conditions
- Proof Checker
  - discharged most of the remaining 24%
  - Some discharged by informal justification
- Proved all loops terminiated

## Fault detection

Validation phase	% faults found	% Effort
Specs	3.25	5
Z proof	16	2.5
HL design	1.5	2
LL design	26.25	17
Unit test	15.75	25
Integration	1.25	1
Code proof	5.25	4.5
System test	21.5	9.5
Acceptance	1.25	1.5
Other	8	32

## <u>Overall</u>

- 19 person year effort
- Lessons learned
  - Limits to formality
  - Top level proofs too large
    - Only did important safety properties
  - Low level proofs interact with outside devices
  - Target compiler ran under different assumptions than the SPARK compiler
    - E.g., memory management and floating pt.
  - Claim: Using proofs led to a simpler system design

### **Observations about Formal Verification**

- Most proofs are simple but some proofs are long, tedious & hard
- assertions are hard to get right
- invariants are difficult to get right
  - need to support overall proof strategy
- proofs themselves often require deep program insight
  - Often require axioms about the domain

## **Deeper Issues**

- unsuccessful proof attempt  $\Rightarrow$  ???
  - incorrect software
  - incorrect assertions
  - incorrect placement of assertions
  - inept prover
  - any combination (or all) of the above

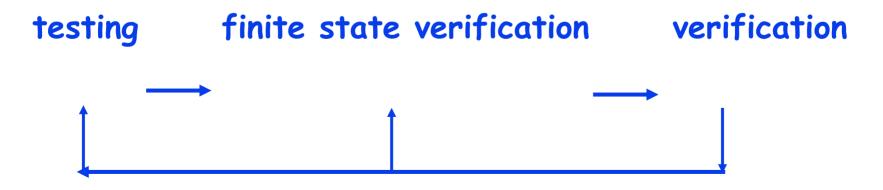
although failed proofs often indicate which of the above is likely to be the problem (especially to an astute prover)

#### **Deeper Issues**

- undecidability of predicate calculus -- no way to be sure when you have a false theorem
  - there is no sure way to know when you should quit trying to prove a theorem (and change something)
- proofs are generally much longer than the software being verified
  - suggests that errors in the proof are more likely than errors in the software being verified

## Current Status:

- have verified some non-trivial programs or important parts of programs
  - e.g., protocol verification, SHOLIS
- improved theorem provers
- improved specification languages
- verification and testing/analysis research now viewed more as a continuum



## **Current Status**

- Software systems are becoming
  - More complex
  - Distributed
- need:
  - Good people that are well-trained
  - Techniques that good people can use
- Research trends
  - Finite state verification for well-trained practitioners
  - Finite state verification combined with theorem proving based verification